**Group Project – Level 6 – Group 5**

*Alice Baker and Bethany Cowle*

**Platform**

Non Digital – Board Game

**Target Audience**

16+ (16-25)

Male and Female

Social and Casual Gamers

**Psychographics**

Name: George

Gender: Male

Age: 23

* Lives in Norwich
* Outgoing
* Lives with flatmate Ben, who also invites friends over fairly regularly
* Has a 9-5 job working in social media marketing

Hobbies/interests:

* Meeting up with friends – go to the pub, each other’s houses
* They have small gatherings at their flat with friends and often play games together – digital (Super Smash Bros) & non digital (once a week-ish)
* The pub they go to has a board game evening, he likes to use this as an opportunity to socialise with new people
* Uses Twitter, Facebook, Snapchat and Instagram
* Likes memes and often sends them in group chats with friends
* Watches Netflix instead of TV – Stranger Things, Riverdale, The Haunting of Hill House, American Horror Story, Brooklyn Nine-Nine
* Listens to progressive rock/metal
* Likes watching sports – meets up with friends to watch together

**Core Mechanics**

* Voting/betting
* Scoring
* Hidden Information
* Bluffing
* Deceiving

**Theme**

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**Contents**

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| **ITERATION** | **CONTENTS** |
| Base Idea | * 1 Red Card (LIAR) and 2-5 Green Cards (TRUTH) *(FOR 3-6 PLAYERS)* * Question Cards *(Minimum of 8 for first play test)* |
| 1 | * 2 Red Cards (LIARS) and 1-4 Green Cards (TRUTH) *(FOR 3-6 PLAYERS)* * Question Cards - 34 new questions *(42 in total)* * Character/Player Cards – 1 x 1-6 *(One for each player)* * Voting Cards – 6 x 2 Red Cards (LIARS) and 1-4 Green Cards (TRUTH) *(One set for each player, look different to the originals)* |
| 2 | * 2 Red Cards (LIARS) and 1-4 Green Cards (TRUTH) (FOR 3-6 PLAYERS) * Question cards * Player cards * Voting Cards * Scoring tokens |
| 3 | * 2 Red Cards (LIARS) and 1-4 Green Cards (TRUTH) (FOR 3-6 PLAYERS) * Question cards * Counter for each player * Game board for each player * Voting tokens for each player |
| 4 | * 2 Red Cards (LIARS) and 4 Green Cards (TRUTH) (FOR 3-6 PLAYERS) * Question cards – 4 categories * 2 Voting Counters for each player * Box of counters to receive points * Game board in the middle for voting |
| 5 | * 2 Red tokens (LIARS) and 4 Green tokens (TRUTH) (FOR 4-8 PLAYERS) * Question cards – 4 categories * 30 Counters for each player * Game board in the middle for voting |
| 6 | * 2 Red tokens (LIARS) and 4 Green tokens (TRUTH) (FOR 4+ PLAYERS) * Question cards * Notepad for writing down answers |

**Win Condition**

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| **ITERATION** | **WIN CONDITION** |
| Base Idea | * Players have to guess who they think is the liar is each round to gain points. * Suggestion – the first player with 10 points wins the game. (Players can choose how many points or how much time they want to play for before ending the game) |
| 1 | * Players have to guess who they think is the liar is each round. * The player who received the most points at the end of the game wins. * Suggestion – the first player with 10 points wins the game. (Players can choose how many points or how much time they want to play for before ending the game) |
| 2 | * Players have to guess who they think is the liar is each round. * The player who received the most points at the end of the game wins. * Players may choose how many rounds they want the game to last (5, rounds, 10 rounds, etc), the player with the most tokens at the end of the game wins |
| 3 | * Players have to guess who they think is the liar is each round. * Players score points by betting on other players who they think is lying * Players move along a board when they score points * The player who reach the end of the board first wins |
| 4 | * Players have to bet counters on who they think is the liar(s) is each round. * Players score points by betting on other players who they think is lying. * The player who has the most counters at the end of the game wins. (Number of rounds depends on the amount of players – 4 players = 4 rounds) |
| 5 | * Players have to vote for the best answer * Bid on an answer they want to keep – the amount of votes on an answer corresponds to its value. * The player who has the answers with the highest value wins. |
| 6 | * Players have to choose the best answer in 5 rounds to create an overall narrative for the game |

**Round Sequence**

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| **ITERATION** | **ROUND SEQUENCE** |
| Base Idea | 1. Shuffle then hand out liar and truth cards to each player. 2. Pick up and read out a question card from the pile for everyone to answer. 3. Limited time to think of an answer. 4. Take turns to reveal answer. 5. Questioning other players, discussing as a group. (One question each) 6. Decide a vote in secret who each player thinks the liar is 7. Votes are revealed 8. Liar reveals themselves 9. Points counted up |
| 1 | 1. Shuffle then hand out liar and truth cards to each player. 2. Pick up and read out a question card from the pile for everyone to answer. 3. Take turns to reveal answer. Questioning other players, discussing as a group. 4. Decide a vote for who each player thinks the liar is - place voting card on a players character card to vote) 5. Liar reveals themselves 6. Points counted up – players keep a tally for themselves (scores revealed at the end of the game) |
| 2 | 1. Shuffle then hand out liar and truth cards to each player. 2. All players close their eyes 3. Liars both open their eyes so they know who else is lying 4. Everyone opens their eyes 5. Pick up and read out a question card from one of the category piles for everyone to answer 6. Take turns to reveal answer. Questioning other players, discussing as a group. 7. Decide a vote for who each player thinks the liar is - place voting card on a player character card to vote) 8. Everyone reveals whether they were lying or telling the truth 9. Tokens used to score points (guess the liar correctly – steal 2 tokens from them, If no one guesses the liar they take 1 token from all other players) |
| 3 | 1. Shuffle then hand out liar and truth cards to each player. 2. Pick up and read out a question card from one of the category piles for everyone to answer 3. Take turns to reveal answer. Questioning other players, discussing as a group. 4. Bet by placing tokens on players you think are lying 5. Everyone reveals whether they were lying or telling the truth 6. Players gain points for betting correctly on liars, but lose points for betting on players telling the truth 7. Players move their counter along the game board the number of spaces depending on how many points they scored |
| 4 | 1. Shuffle then hand out liar and truth cards to each player. 2. Pick up and read out a question card from one of the category piles for everyone to answer 3. Take turns to reveal answer. Questioning other players, discussing as a group. 4. Bet by placing tokens on the board on players you think are lying 5. Everyone reveals whether they were lying or telling the truth 6. Players gain counters for betting correctly on liars, and lose counters for betting on players telling the truth |
| 5 | 1. Put all liar/truth tokens in the bag and every player picks one out. 2. Pick up and read out a question card from one of the category piles for everyone to answer 3. Players write down their answer and place it in the centre after reading it out loud 4. Discuss answers 5. Players vote for the funniest answer by placing one token on the answer they choose. 6. Players bid to buy an answer in secret 7. Reveal answer they bid on and how much 8. Reveal truth or liar cards, lie answers are worth nothing, but if you voted on a truth answer you collect points. |
| 6 | 1. Put all liar/truth tokens in the bag and every player picks one out. 2. Pick up and read out a question card from one of the category piles for everyone to answer 3. Everyone must write their answer to this question in their notepad 4. Take it in turns to reveal your answers to the question 5. All players then vote for the best answer, the answer with the most votes gets placed into the centre 6. All players then vote for the best answer, the answer with the most votes gets placed into the centre 7. Another question card is then turned over from the top of the pile, players must write an answer which connects to the previous answer 8. Players then vote for the best answer again, which gets placed in the middle next to the answer from the previous round 9. Repeat this process until all questions have been answered 10. At the end of the game, players can vote for who they thought were lying |

**Points System**

If the player is the liar, they get 1 point for every player who doesn’t correctly guess they’re the liar.

If the player is telling the truth, they get 2 points for guessing the liar correctly.

A player will get 1 bonus point if the whole group decides their answer is the funniest or most interesting.

*Iteration 2:*

If the player is the lying, they take 1 token from every player who doesn’t correctly guess they’re the liar.

If the player is telling the truth, they take 2 tokens from the liar for guessing them correctly.

If no one votes either liar correctly, they both take double the tokens from every player.

A player will get 1 bonus point if the whole group decides their answer is the funniest or most interesting.

*Iteration 3:*

Players bet tokens on who they think may be lying.

Players score one point for each token placed on a liar, players lose one point for every player they put tokens on who was telling the truth

Players move their counter across a game board the number of spaces matching the amount of points they scored that round

*Iteration 4:*

Players place betting tokens on who they think may be lying in the centre board

Players will score points depending on the odds on the board. The more votes on one player, the lower the odds are.

**Future Iteration Ideas**

* If a player is first to vote on a player number, they have higher odds. For example – if two players vote on player number 1, the first player to place their bet will have 3:1 odds, while the second player to place their vote will have 2:1 odds. The odds will be higher the more players who vote for the same person.
* Place bets on chosen odds, for example – if you’re certain that a player is telling a lie, you might place your bets on the 4:1 slot instead of the 2:1 slot. Board example layout -

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **P1** | **P2** | **P3** | **P4** | **P5** | **P6** |
| 2:1 | 2:1 | 2:1 | 2:1 | 2:1 | 2:1 |
| 3:1 | 3:1 | 3:1 | 3:1 | 3:1 | 3:1 |
| 4:1 | 4:1 | 4:1 | 4:1 | 4:1 | 4:1 |

* Auction idea similar to Modern Art paintings – bid for liar card/s before they’re revealed, situational question card – players write down answers before verbally revealing.
* Auction/narrative building idea – bid for question card to keep someone’s answer to create a narrative at the end of the game

*Iteration 4:*

Players will score points depending on the value of answers that they collect at the end of each round.

**Backlog of work**

* Play testing every 2 weeks
* Iterations
* Question cards
* Artwork

**Question Cards –**

**BOLD = TESTED**

**GREY = REMOVED**

**RED = NOT TESTED**

1. **What is the worst Christmas present you’ve ever received?**
2. **What was your childhood nickname?**
3. **What is your biggest fear?**
4. **What kind of cult would you like to start?**
5. **What was the most embarrassing moment in your life?**
6. **What’s the weirdest thing a guest has done at your house?**
7. **What inanimate object do you wish you could eliminate from existence?**
8. **What would be the worst thing for the government to make illegal?**
9. **What was the last thing you searched for on your phone?**
10. **Who do you think is the worst dressed person in this room?**
11. **What is your guilty pleasure?**
12. **What was the last thing you texted/last text you received?**
13. **If you were rescuing people from a burning building and you had to leave one person behind in this room, who would it be?**
14. **What is the most illegal thing you have ever done?**
15. **Who in this room would be the worst person to date and why?**
16. **What was the strangest dream you ever had?**
17. **The world ends next week and you can do anything you want (even if it’s illegal). What would you do?**
18. **Who is one person you pretend to like but actually don’t?**
19. **If you had to do a gameshow with someone in this room, who would you pick?**
20. **What are you most self-conscious about?**
21. **What is the silliest thing you have an emotional attachment to?**
22. **What don’t you like about one person in this room?**
23. **What is one thing most people don’t know about you?**
24. **If you could be the best in the world at something, what would it be?**
25. **What do you wish you could eliminate from existence?**
26. **If you were arrested with no explanation, what would your friends and family assume you had done?**
27. **What kind of cult would you like to start?**
28. **What would be the absolute worst name you could give your child?**
29. What secret conspiracy would you like to start?
30. **What would be the worst thing for the government to make illegal?**
31. **You’re a mad scientist, what scientific experiment would you run if money and ethics weren’t an issue?**
32. **If someone asked to be your apprentice and learn all that you know, what would you teach them?**
33. **What will immediately disqualify a potential partner?**
34. **Do you think any part of your personality needs to be improved?**
35. **What chokes you up when you think about it?**
36. **What controversial opinion do you have?**
37. **What is the strangest habit you have?**
38. **What impression do you try to give when you first meet someone?**
39. **What would you like to achieve before you die?**
40. **If you could swap lives with any other player in this game, who would it be and why?**
41. **If animals could talk, which animal would you talk to first?**
42. **What would be your preferred way to die?**
43. Which player do you least trust?
44. **Which player would be the worst to swap lives with?**
45. Who would be the worst person in this room to be voted as prime minister?
46. Of all the people in this room, who do you disagree with most frequently?
47. **Who in this room is most likely to end up in jail and for what reason?**
48. **Which player did you have the worst first impression of when you met them?**
49. Which player are you most jealous of and why?
50. **If you committed a crime and had to frame one person in this room, who would it be?**
51. Which person in this room is most likely to become famous and what for?
52. Who is your least favourite person in this room?
53. Who is the unfunniest person here?
54. Who is likely to be the most successful person here in a few years’ time?
55. Which player has the sketchiest friends?
56. Which player is least likely to show up to your funeral?
57. If one person in this room had to play you in a movie about your life, who would be the best choice?
58. If a genie offered you 3 wishes, what would on of those wishes be?
59. If a close friend murdered someone for good reason, but you couldn’t go to the police, how would you dispose of the body?
60. **If you had to eat one part of your body, or die in an excruciating death, what part would you eat?**
61. If you were a superhero, which player in the game would you pick as your sidekick?
62. **If you could only eat one type of food for the rest of your life, what would it be?**
63. **Would you accept a £30k/week job offer where you get paid to sit in a pitch black toom and do nothing for 8 hours a day?**
64. **What player would you choose to be stuck on an island with for a week?**
65. **If you had to be stuck in a film for a month, what one would you pick?**
66. If a zombie plague were to start right now, where would you hold up?
67. Who would be the worst person in this room to be stuck in an elevator with?
68. **What fictional character is amazing in their book/show/movie, but would be insufferable if you had to deal with them in mundane everyday situations?**
69. **What’s the best inside joke you’ve been a part of?**
70. **Do you prefer to spend more time with your partner, family, or friends?**
71. What activity calms you down and makes you feel at peace with the world?
72. Who do you want to be more like?
73. **Which aspect of your life is going really well right now?**
74. **How politically involved are you?**
75. When was the last time you really panicked?
76. Where do you go when you want to be alone?
77. **What was the most awkward conversation you ever had with someone?**
78. **If you or a friend has been pulled over by the police before, what was it for?**
79. If you saw your partner checking out someone else, what would you do?
80. **If you had to wear an inappropriate costume for Halloween, what would you choose?**
81. **What was the worst situation you ever laughed in when you shouldn’t have?**
82. **What is the thing that you think is overrated but that is loved by everyone else?**
83. After you’ve dropped a piece of food, what’s the longest time you’ve left it on the ground and then ate it?
84. If you could make one wish right this second, what would it be?
85. **What would be your WWE name and why?**
86. **What is one regret that you have?**
87. **What was the last thing you Googled?**
88. If you could get rid of one household chore, what would it be?
89. **What’s the weirdest thing you’ve done when you were alone?**
90. **What’s the biggest secret you’ve ever kept from your parents?**
91. **What’s the biggest lie you’ve ever told without getting caught?**
92. **When was the last time you were flat-out rejected and how did you handle it?**
93. **What’s your morning ritual like?**
94. **What was your first impression of the person to your left?**
95. **What is the drunkest you’ve ever been and what is the story behind it?**
96. What is something you don’t like about the person on your left?
97. What Olympic sport would you watch more often if it were played in the nude?
98. **What’s the biggest debt you’ve been in?**
99. **If you could go back in time and erase one thing you did or said, what would it be?**
100. **What is the most childish thing that you still do?**
101. What app on your phone do you waste the most time on?
102. If you could marry any celebrity, who would it be?
103. If you could change one physical thing about yourself, what would it be?
104. **What have you seen that you wish you could unsee?**
105. **If you could be reincarnated into anyone’s body, who would you want to become?**
106. **What do most of your friends think about you that is totally untrue?**
107. **What is something that people would never think you would do but you have?**
108. **What is the most embarrassing thing in your room?**
109. **What is something you’ve done that people here would judge you for doing?**
110. **What is the meanest thing you’ve ever done to someone who didn’t deserve it?**
111. **What is the funniest name you have actually heard used in the real world?**
112. **What is the weirdest thing you have seen in someone else’s home?**
113. What is the most embarrassing thing you’ve ever worn?
114. What’s the most ridiculous fact you know?
115. What alternative to war would you use to settle differences with?
116. **What would the world be like if it was filled with male and female copies of you?**
117. **Which body part do you wish you could detach and why?**
118. **What’s the weirdest thing a guest has done at your house?**
119. **What’s invisible but you wish people could see?**
120. **What’s the weirdest smell you have ever smelled?**
121. If you were wrongfully put into an insane asylum, how would you convince them that you’re actually sane and not just pretending to be sane?
122. **If you were transported 400 years into the past with no clothes or anything else, how would you prove that you were from the future?**
123. **What holidays did your family really go all out for when you were growing up?**
124. **Would you rather spend the day at an art, history or science museum?**
125. **What seemed normal in your family when you were growing up, but seems weird now?**
126. **What’s your favourite scene in a movie?**
127. What fact do you try to ignore?
128. **Who in your life always stresses you out?**
129. **What do you hope you grow out of?**
130. **What is the unhealthiest thing you do on a regular basis?**
131. How much do you judge a person by their appearance?
132. **What is the most embarrassing thing you own?**
133. **What movie made you cry the most?**
134. **What was one of the happiest moments of your childhood?**
135. **What was the worst date that you’ve ever been on?**
136. **What belief do you have that most people disagree with?**
137. **Who or what inspires you to be a better person?**
138. **If you found out your current life has just been a dream, would you choose to wake up?**
139. What dumb thing did you believe for a really long time?
140. Where would you like to retire?
141. What makes you feel overwhelmed?
142. **What is the most adventurous thing you’ve ever done?**
143. **What is one regret that you have?**
144. **If you were in a situation where you are very dirty, extremely tired and very hungry, would you eat, take a nap or take a shower first?**
145. **What would you prefer: someone gives you and your friends in the game £10 each or just gives you £100?**
146. What is one thing on your bucket list?
147. **What is one thing you would never do even if someone offered you all the money in the world?**
148. What’s the first thing you would do if you were invisible?
149. **If you were reborn, what decade would you want to be born in?**
150. What would you do if you found a suitcase with £1,000,000 in with a piece of blood stained paper that said “don’t”?
151. Do you think life would be easier as the opposite gender?
152. If you could really sell your soul to the devil, what would you sell it for?
153. If you could learn any one skill in the world without trying (like Matrix learning style), which would you pick?
154. **If you could replay any moment in your life, what would you choose?**
155. If you were mayor for the day, what three things would you change about your city?
156. What would you do in life if you knew you couldn’t fail?
157. If you saw someone getting mugged in the street, what would you do?
158. **Who were two role models you looked up to as a kid?**
159. **What would be the first item you smuggled into prison?**
160. **If you could learn any other language what would it be?**
161. What would be the first thing you’d do if you won £1,000,000 on the lottery?
162. **What word do you really dislike?**
163. What would your friends predict your midlife crisis would be?

**Schedule**

*Subject to change*

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| --- | --- | --- |
| **Week** | **Date** | **Task** |
| 1 | 5th – 9th Nov | Initial ideas and decide on a final idea |
| 2 | 12th – 16th Nov | Pitch 2  First play testing sessions |
| 3 | 19th – 23rd Nov | Iterations |
| 4 | 26th – 30th Nov | Play Testing |
| 5 | 3rd – 7th Dec | Iterations |
| 6 | 10th – 14th Dec | Pitch 3  Play Testing |
| 7 | 17th – 21st Dec | Iterations |
| 8 | 24th – 28th Dec | Christmas Vacation |
| 9 | 31st – 4th Jan | Christmas Vacation  Play Testing |
| 10 | 7th – 11th Jan | Christmas Vacation  Play Testing |
| 11 | 14th – 18th Jan | Christmas Vacation  Play Testing |
| 12 | 21st – 25th Jan | Christmas Vacation  Play Testing |
| 13 | 28th – 1st Feb | Iterations  Playtesting  Artwork examples |
| 14 | 4th – 8th Feb | Iterations - betting mechanics  Play testing |
| 15 | 11th – 15th Feb | Iterations – betting mechanics |
| 16 | 18th – 22nd Feb | Play Testing |
| 17 | 25th – 1st Mar | Iterations – bidding mechanics  Pitch 4 |
| 18 | 4th – 8th Mar | Iterating – narrative mechanics |
| 19 | 11th – 15th Mar | Playtesting |
| 20 | 18th – 22nd Mar | Iterating |
| 21 | 25th – 29th Mar | Pitch 5 – Video Walkthrough  Play Testing |
| 22 | 1st – 5th Apr | Polishing |
| 23 | 8th – 12th Apr | Easter Vacation  Artwork |
| 24 | 15th – 19th Apr | Easter Vacation  Artwork |
| 25 | 22nd – 26th Apr | Easter Vacation  Artwork |
| 26 | 29th – 3rd May | Printing hard copies of the game |
| 27 | 6th – 10th May | Pitch 6 |